

Revised 4/5/16 – May session week one change

COMMISSION HEARING SESSION CALENDAR 2016

JANUARY 2016	LOCATION	Schedule posted on 12/22/15
1/4/16 – 1/8/16	Boise	
1/11/16 – 1/13/16	Boise	
1/14/16	Boise	Full Commission scheduled
1/15/16	Boise	Business Meeting
1/19/16	Boise	<i>If need additional day</i>
FEBRUARY 2016	LOCATION	Schedule posted on 1/28/16
2/8/16 – 2/12/16	Pocatello	Video Hearings Orofino
2/16/16 – 2/19/16	Boise	
MARCH 2016	LOCATION	Schedule posted on 2/25/16
3/7/16 – 3/11/16	Boise	
3/14/16 – 3/18/16	Boise	
3/21/16	Boise	<i>If need additional day</i>
APRIL 2016	LOCATION	Schedule posted on 3/31/16
4/11/16 – 4/13/16	Boise	
4/14/16	Boise	Full Commission scheduled
4/15/16	Boise	Business Meeting
4/18/16 – 4/22/16	Boise	
4/25/16	Boise	<i>If need additional day</i>
MAY 2016	LOCATION	Schedule posted on 4/28/16
5/9/16 – 5/13/16 5/2/16-5/6/16	Pocatello	Video Hearings Orofino
5/16/16 – 5/19/16	Boise	
JUNE 2016	LOCATION	Schedule posted on 5/25/16
6/6/16 – 6/10/16	Boise	
6/13/16 – 6/17/16	Boise	
6/20/16	Boise	<i>If additional day is needed</i>
JULY 2016	LOCATION	Schedule posted on 6/29/16
7/11/16 – 7/13/16	Boise	
7/14/16	Boise	Full Commission scheduled
7/15/16	Boise	Business Meeting
7/18/16 – 7/22/16	Boise	
7/25/16	Boise	<i>If additional day is needed</i>
AUGUST 2016	LOCATION	Schedule posted on 7/21/16
8/1/16 – 8/5/16	Pocatello	Video Hearings Orofino
8/8/16 – 8/11/16	Boise	

SEPTEMBER 2016	LOCATION	Schedule posted on 8/18/16
9/12/16 – 9/16/16	Boise	
9/19/16 – 9/23/16	Boise	
9/26/16	Boise	<i>If additional day is needed</i>
OCTOBER 2016	LOCATION	Schedule posted on 9/22/16
10/3/16 – 10/5/16	Boise	
10/06/16	Boise	Full Commission scheduled
10/07/16	Boise	Business Meeting
10/14/16	Boise	<i>If additional day is needed</i>
10/17/16 – 10/21/16	Boise	
NOVEMBER 2016	LOCATION	Schedule posted on 10/20/16
10/31/16 – 11/4/16	Pocatello	<i>Video Hearings Orofino</i>
11/14/16 – 11/17/16	Boise	
DECEMBER 2016	LOCATION	Schedule posted on 11/23/16
12/5/16 – 12/9/16	Boise	
12/12/16 – 12/16/16	Boise	
12/19/16	Boise	<i>If additional day is needed</i>